Amity School of Architecture and Planning
DIORAMA

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A scale or miniature model/ Diorama is most generally a physical representation of an object, which maintains accurate relationships between all important aspects of the model. This enables it to demonstrate some behaviour or property of the original object without examining the original object itself. The most familiar scale models represent the physical appearance of an object in miniature, but there are many other kinds.

The Dioramas are then used for photograph modelling such that the photographs of the miniatures appear to be a real scale object. The effects are generated either optically when the photograph is taken, or by digital post processing. Many diorama effect photographs are taken from lower angles to simulate the effect of looking up on a miniature.

MATERIAL / MEDIUM:
The participants can use any material as long as it is used to create a model and not the real object intended to be photographed. However, toys may be used to substitute models.

SET UP:

1. The event is based on an individual's creative thinking and skill judgement.
2. Each design would be theme-based which shall be given on the spot.
3. The event will take place on 10th May, 2020.
4. The time frame allotted is of 180 Minutes, (10:00 AM to 1:00 PM) which includes the time required to make each submission also. No extra time shall be provided.
5. Each individual participant can send us a **maximum of 4 photographs.**
6. All the participants can see their entries on the Instagram page (@culturalsocietyasap) after the jury.
7. The results will be announced on 11th May, 2020 from 2:00 PM onwards.
8. The closed jury would be conducted post the event on the same day.
9. The attachment should be in **.RAW format** and should not exceed 20 MB.
10. The participants have to send their entries on culturalsociety.asap@gmail.com by **1:00 PM maximum. Any entries beyond the provided time limit would be penalised.**

RULES
1. Only individual participation is permitted and the intended teams are required to register at https://www.amity.edu/ayf/Arts.aspx

2. On the spot entries will not be entertained and prior registrations are compulsory.

3. Reproduction of existing ideas or designs will lead to disqualification.

4. Decision of the jury is final.

5. As all the competitions are online, they will be conducted on **Microsoft Teams** software so the participants have to be ready with their Microsoft Teams ID beforehand.

To Download the app and for more help, follow the link below:
https://www.microsoft.com/en-in/microsoft-365/microsoft-teams/download-app

6. The team code will be provided and the participants can join the meeting accordingly.

7. The participants have to be online at-least 30 minutes prior to the starting of the event.

8. The last date for registration is 7th May, 2020 at 12:00 midnight.

DATE OF EVENT: 10th May, 2020
TIME OF EVENT: 10:00 AM to 1:00 PM

To register, scan the QR code below:

PRIZES
1. The winning entry would be awarded with a Cash prize of Rs. 3000.
2. Runners up will be awarded with a prize of Rs. 2000.
3. Second runners-up will be awarded with a cash prize of Rs. 1000

For more information, follow us on:

Insta: @culturalsocietyasap

Facebook: CulturalSociety-ASAP

e-Mail: culturalsociety.asap@gmail.com

EVENT COORDINATORS:

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